Space MarineS – Salamanders

*On the Anvil of War are the strong tempered and the weak made to perish, thus are men's souls tested as metal in the forge's fire." — The Primarch Vulkan*

## Special Rules

Lords of the Flame

Salamanders are highly skilled with Flamer- and Melta-based weapons. Rolling a <*Critical* during a *To-Wound* or *Burning* roll deals an additional wound. However, Salamanders may not use any other ranged weapons.

Burnt to Ashes

When you deal a wound with a Flamer-based weapon, the enemy also start *burning* for two rounds. At the beginning of the enemy’s next two rounds, this unit takes a 10D hit.